

Consumables

WATER TREATMENT SYSTEMS

We offer a wide variety of water treatment chemicals and water related consumables, treatment programs and services to assist our customers in the most efficient and economical operation of our water treatment systems.



Liquid Concentrates

Liquid blend of scientifically selected microbes.

PART NUMBER	DESCRIPTION	CFU COUNT
58-0020	Liquid concentrate hydrocarbon bacteria - Use with peristaltic pump, 5-gallons	54 Million CFU/ml
58-0021	Liquid microbe - For concrete and parts cleaning, removes hydrocarbons, 5-gallons	2 Million CFU/ml
RC-2018-0001	Grease treat microbes (food grade) - 1 quart, monthly inoculation	1.35 Billion CFU/ml
RC-2019-0001	Hydrocarbons microbes - 1 quart, monthly inoculation	1.35 Billion CFU/ml
RC-2020-0001	Golf course microbes - 1 quart, monthly inoculation	1.35 Billion CFU/ml



58-0020

RC-2018-0001

RC-2019-0001

Solid - Cubes and Tablets

Solid product blend of scientifically selected microbes.

PART NUMBER	DESCRIPTION	CFU COUNT
RC-2012-0002	Grease treat microbes (food grade) - 2 lb. solid cube, lasts approximately 2-3 months	2 Billion CFU/gm
RC-2013-0002	Waste treat microbes (animal) - 2 lb. solid cube, lasts approximately 2-3 months	2 Billion CFU/gm
RC-2014-0002	Hydrocarbon microbes - 2 lb. solid cube, lasts approximately 2-3 months	2 Billion CFU/gm
RC-2015-0001	Grease treat microbes (food grade) - Tablet, lasts approximately 15-30 days	2 Billion CFU/gm
RC-2016-0001	Waste treat microbes (animal) - Tablet, lasts approximately 15-30 days	2 Billion CFU/gm
RC-2017-0001	Hydrocarbon microbes - Tablet, lasts approximately 15-30 days	2 Billion CFU/gm



RC-2012-0002

RC-2017-0001

Granular

Granular product blend of scientifically selected microbes.

PART NUMBER	DESCRIPTION	CFU COUNT
RC-2001-0001	Hydrocarbons/VOCs mix - Microbes, monthly inoculation	1.36 Trillion/lb.
RC-2002-0001	Golf course mix - Microbes, monthly inoculation	1.36 Trillion/lb.
RC-2003-0001	Fats, oils and greases - Microbes, monthly inoculation	1.36 Trillion/lb.



RC-2002-0001

